

Extremal graph theory and lower bounds in distributed computing

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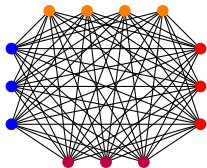
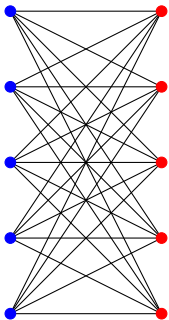


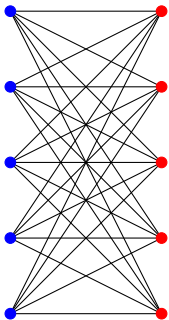
Figure 1: $T(10, 4)$

F-free graph: a graph that does not contain F as a subgraph



A bipartite graph contains no odd cycles,
is therefore $C_{2\ell+1}$ -free.

F-free graph: a graph that does not contain F as a subgraph



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Theorem (Mantel, 1907)

The balanced complete bipartite graph $K_{\lfloor \frac{n}{2} \rfloor, \lceil \frac{n}{2} \rceil}$ maximizes the number of edges of triangle-free graphs.

For a graph F , the Turán number $ex(n, F)$ is the largest number of edges in an n -vertex F -free graph.

Theorem (Turán, 1941)

The Turán graph $T(n, r)$ maximizes the number of edges of K_{r+1} -free graphs, i.e.

$$ex(n, K_{r+1}) = e(T(n, r)).$$

The Turán graph $T(n, r)$ is a *balanced* complete r -partite graph.

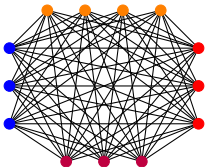


Figure 2: $T(10, 4)$

F -free graphs for general F

A graph F has **chromatic number** $\chi(F)$ if for large enough n , F is a subgraph of $T(n, \chi(F))$, and $\chi(F)$ is minimal with this property.

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Theorem (Erdős-Stone-Simonovits, 1946/1966)

If F is not bipartite, then

$$ex(n, F) = (1 + o(1))e(T(n, \chi(F) - 1)).$$

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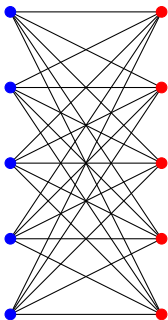
$$ex(n, F) = (1 + o(1))e(T(n, \chi(F) - 1)).$$

Conclusion: $ex(n, F)$ is well understood except if F is a bipartite graph

Why should we care about the Turán number of bipartite graphs?

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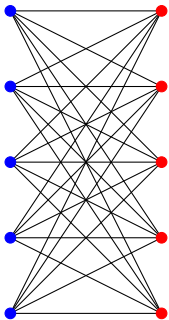
Today: Even cycles and cycle detection



Theorem

For $\ell \geq 1$,

$$ex(C_{2\ell+1}) = e(K_{\lfloor \frac{n}{2} \rfloor, \lceil \frac{n}{2} \rceil}) \approx n^2/4$$



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Conjecture

For every $\ell \geq 2$, $ex(n, C_{2\ell}) = \theta(n^{1+\frac{1}{\ell}})$.

$k = 2$: Even cycles

Theorem (Bondy, Simonovitz, 1974)

For every integer $\ell \geq 2$, there exists a constant c so that

$$ex(n, C_{2\ell}) \leq cn^{1+\frac{1}{\ell}}.$$

This is tight for $\ell = 2, 3, 5$ ($\ell = 3, 5$ Benson, Singleton, 1966).

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Wengers construction : $\ell = 3, 5$ uses bipartite point-line incidence graphs of F_q^ℓ

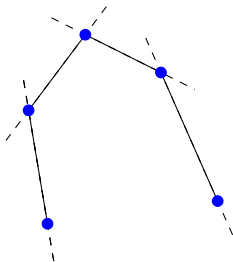
Counting edges: q^ℓ lines and points $\rightarrow n = 2q^\ell$ and $m = q^{\ell+1}$ (q points per line)

Wenger construction: C_k -freeness

Point-line incidence graph

- points F_q^ℓ , q a prime power,
- lines with direction $(1, t, \dots, t^{\ell-1})$ for some $t \in F_q$.

A cycle $C_{2\ell}$ is of the form $P_1L_1P_2L_2 \dots P_\ell L_\ell P_1$.

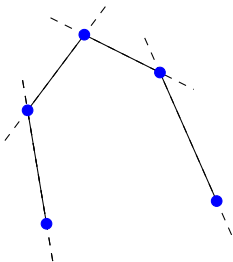


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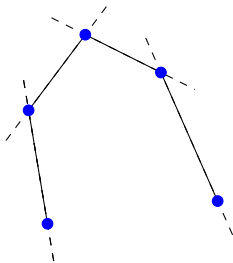
$$\sum_{i=1}^{\ell} a_i(1, t_i, \dots, t_i^{\ell-1}) = 0$$

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$$\sum_{i=1}^{\ell} a_i(1, t_i, \dots, t_i^{\ell-1}) = 0$$

By Vandermonde matrix, the set of line directions is linearly independent. **Each direction has to appear at least twice and not consecutively,** not possible for $\ell = 3, 5$.

Best Known General Lower Bound for Even Cycles

Theorem (Lazebnik, Ustimenko, Woldar, 1995)

For every fixed $\ell \geq 2$,

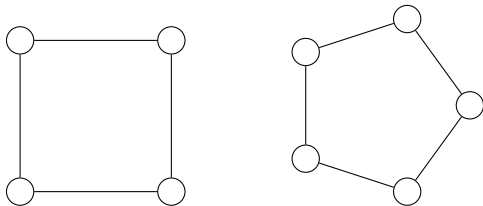
$$\text{ex}(n, C_{2k}) = \Omega\left(n^{1+\frac{2}{3\ell-3}}\right).$$

Construction. Algebraic graphs arising from finite-field incidence structures.

Compare with the upper bound. Bondy–Simonovits proved

$$\text{ex}(n, C_{2\ell}) = O\left(n^{1+\frac{1}{\ell}}\right).$$

Cycle detection



In the centralized view:

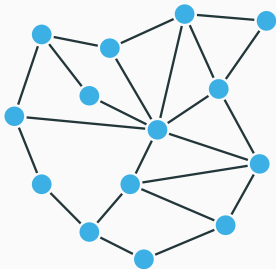
To detect a cycle C_ℓ a brute force algorithm needs $O(n^\ell)$ time.


There are FPT algorithms known running in $O(2^\ell)n^{O(1)}$ time.

Distributed Algorithms

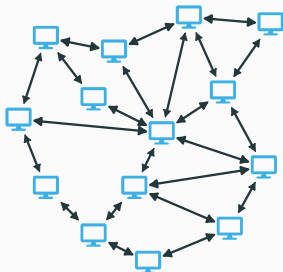
Image credit: Timothé Picavet

Centralized view



 Focused on computing

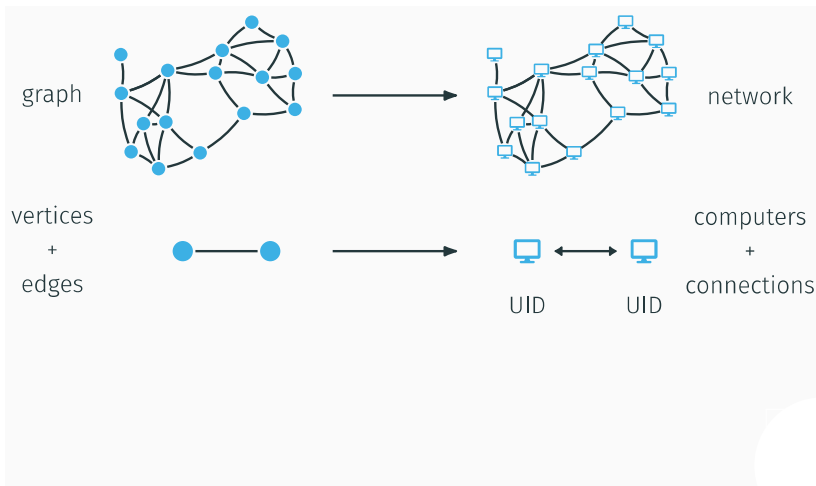
Distributed view



 Focused on communication

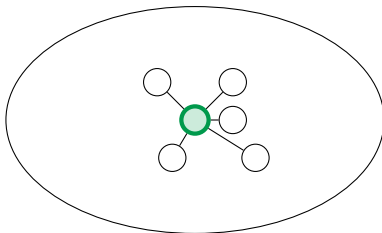
Distributed Algorithms

Image credit: Timothé Picavet



Communication

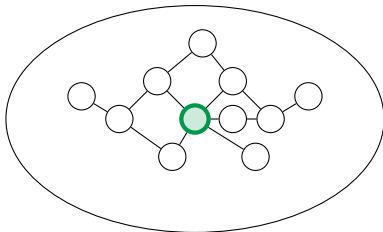
Image credit: Timothé Picavet



- **Round 0:** each node knows only its neighbours.

Communication

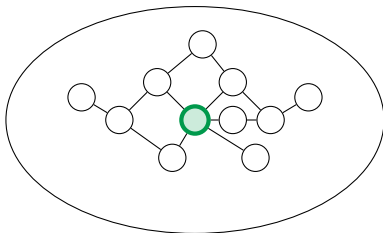
Image credit: Timothé Picavet



- **Round 0:** each node knows only its neighbours.
- **Round k :** a node can receive messages from distance $\leq k + 1$

Communication

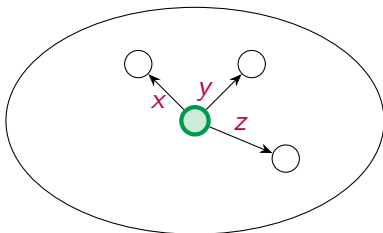
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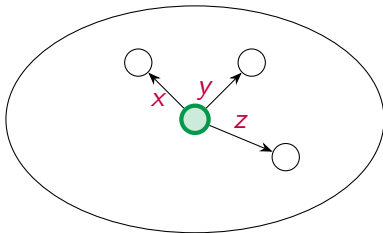
- **Round 0:** each node knows only its neighbours.
- **Round k :** a node can receive messages from distance $\leq k + 1$
- **Assumptions:** nodes have unique identifiers and infinite computing power

Complexity of an algorithm = number of communication rounds of the algorithm

LOCAL, CONGEST-unicast, and CONGEST-broadcast

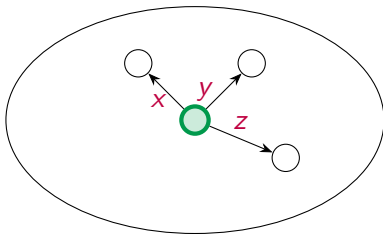


LOCAL, CONGEST-unicast, and CONGEST-broadcast



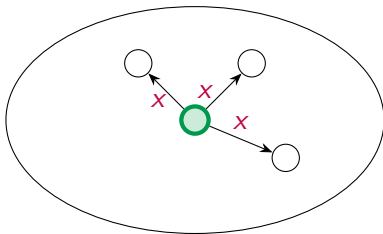
LOCAL: no restriction

LOCAL, CONGEST-unicast, and CONGEST-broadcast



CONGEST-unicast: each message x, y, z with $\leq b$ bits

LOCAL, CONGEST-unicast, and CONGEST-broadcast



CONGEST-broadcast: each message $x=y=z$ with $\leq b$ bits

LOCAL, CONGEST-unicast, and CONGEST-broadcast

LOCAL	CONGEST- Unicast	CONGEST- Broadcast
Unlimited message size	b bits per edge per round	
		The same message must be sent to all neighbors

Hierarchy:

LOCAL \supseteq CONGEST-Unicast \supseteq CONGEST-Broadcast.

How many communication rounds needed to detect C_ℓ in the LOCAL model?

Main Result

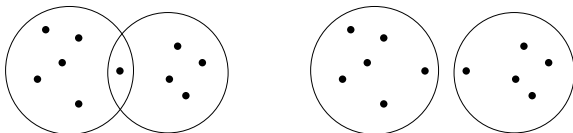
Theorem (Informal)

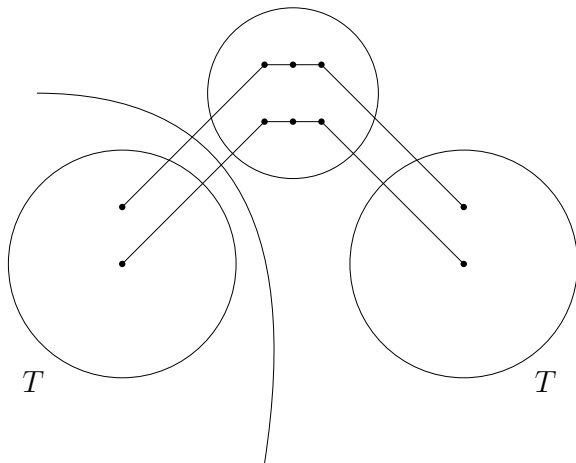
Detecting C_ℓ ($\ell \geq 4$) in CONGEST requires polynomially many rounds.

Proof Sketch

- 1 Encode Set Disjointness into two edge sets.
- 2 If the inputs are disjoint, the graph is C_ℓ -free.
- 3 If the inputs intersect, a cycle C_ℓ appears.

Set Disjointness





Theorem (Drucker, Kuhn, Oshman, 2014)

For $\ell \geq 2$, $C_{2\ell}$ -detection requires $\Omega(\text{ex}(n, C_{2\ell})/(nb))$ rounds in CONGEST-unicast.

An improved lower bound for even cycles:

Theorem (Korhonen, Rybicki, 2017)

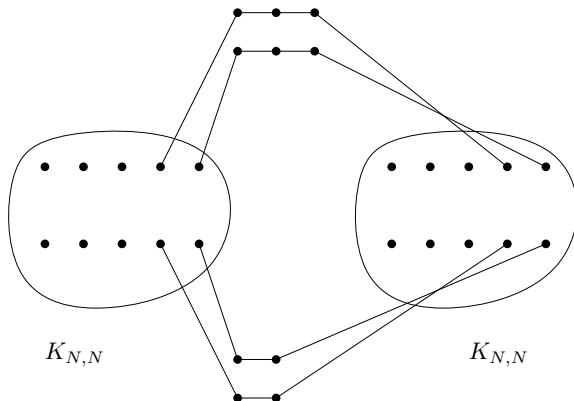
For $\ell \geq 2$, $C_{2\ell}$ -detection requires $\Omega(\sqrt{n}/b)$ rounds in CONGEST-unicast.

The best upper bound:

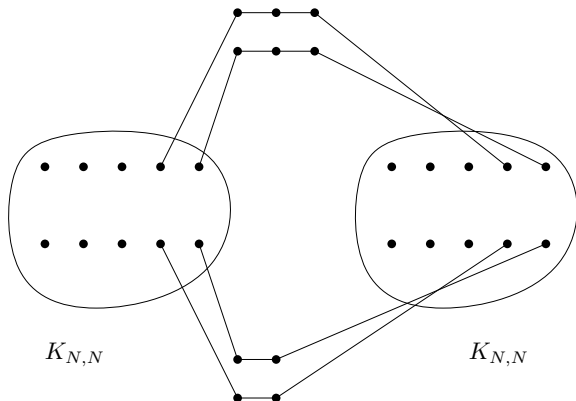
Theorem (Fraigniaud, Luce, Magniez, and Todinca, 2025)

For $\ell \geq 2$, $C_{2\ell}$ -detection can be solved in $O(n^{1-1/\ell})$ rounds in CONGEST-broadcast.

Construction for odd cycles:



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Rounds needed: $\Omega(\text{ex}(n, C_{2\ell+1})/(nb)) = \Omega(n/b)$

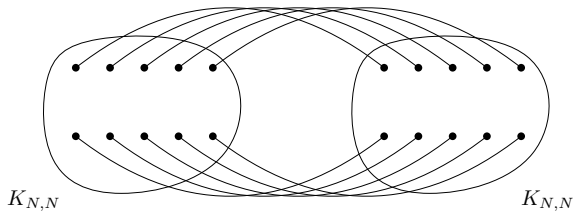
Theorem (Drucker, Kuhn, Oshman, 2014)

For every fixed $\ell \geq 2$, $C_{2\ell+1}$ -detection requires at least $\Omega(\text{ex}(n, C_{2\ell+1})/(nb)) = \Omega(n/b)$ rounds in CONGEST-unicast.

Theorem (Korhonen, Rybicki, 2017)

For every $\ell \geq 2$, $C_{2\ell+1}$ -detection can be solved in $O(n)$ rounds in CONGEST-broadcast.

A better lower bound for even cycles



Thank you!

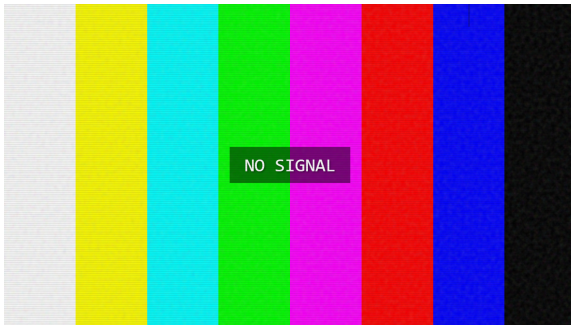


Figure 3: No broadcast

Drucker, Kuhn, Oshman: On the Power of the
Congested Clique Model